# WebAdmin Manual Tests

## Tournament Tab

## Tournament Types

1. In WebAdmin, create new member mixer tournament
   1. Signup for tournament. Fill in 0 for GHIN for non-member
      1. Fill in last name, but no first name – error
      2. Fill in last name, first name – pass
   2. Fill in 2 players with GHIN 0 in a group. Make the names similar.
      1. Replace both names with newly named players with GHIN 0
      2. Try to replace a player with an invalid GHIN (only GHIN 0 allowed for non-members)
      3. Test removing a player
      4. Test modifying the start time
      5. Test adding players to the group with non-members
2. In WebAdmin, create Senior Championship tournament
   1. Try to sign up with these errors:
      1. wrong GHIN
      2. wrong name for GHIN
      3. GHIN 0
      4. missing flight choice
   2. Test the functions
      1. Modify the group’s signup time. Modify one of the player’s flights.
      2. Signup another player and then add them to your group
      3. Remove one of the players
      4. Replace one of the players. Check that the page shows a link to initializing the flight for the player
3. In WebAdmin, create Member Guest tournament
   1. Try these errors:
      1. In WebAdmin, try to save tournament with team size set to 1
      2. signup 2 members
      3. signup 2 non-members
      4. signup only the member
      5. signup only the guest
      6. swap the member/guest fields
      7. signup guest without comma in name
   2. Test the functions
      1. Add another group, add them to the first group
      2. Modify the signup time
      3. Replace each guest
      4. Replace each member
      5. Remove the first pair. Add another group and then add them to the first group.
4. In WebAdmin create tournament subtype None
   1. Try these errors:
      1. missing GHIN
      2. missing last name
      3. non-member signup
      4. GHIN 0 signup
   2. Test these functions:
      1. Add 2 players individually
      2. Use the add function to merge groups
      3. Replace one of the players
      4. Modify the requested start time
      5. Remove each player individually